1 (original). A method of conducting a game of chance by a game of chance

administrator wherein an entrant pays an entry fee and obtains a chance to win a

predetermined payout, said method comprising the steps of:

selecting a subject of said game of chance;

establishing measured performance criteria relating to said subject of said game of

chance;

establishing a number of participants *n* in said subject of said game of chance;

establishing a number of participants r whose measured performance will be

combined for purposes of said game of chance;

determining each permutation *nPr* of *n* participants whose performances will be

combined in groups of *r* in said game of chance;

creating a game record for each said permutation;

assigning each said game record a unique game record identifier;

establishing a predetermined sum to be paid out for winning entrants;

receiving an entry fee from an entrant in exchange for assignment to the entrant of

one of said permutations, as evidenced by said unique game record identifier;

providing the entrant with access to said permutation assigned to the entrant;

determining the winning combination following the event or group of events on which

the game of chance is based; and

paying said predetermined payout sum to the entrant holding the winning

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permutation.

2 (original). The method of claim 1, wherein said creating a game record step further

comprises the step of creating a paper game record having said unique game record

identifier printed thereon.

3 (original). The method of claim 2, wherein said paper game record further comprises:

a game entrant record portion having said unique game record identifier printed

thereon;

an game administrative record portion having said unique game record identifier

printed thereon; and

a perforation separating said game entrant record portion from said game

administrative record portion, so that said game entrant record portion is retained by the

entrant and said game administrative portion is retained by the game administrator.

4 (original). The method of claim 2, wherein said game entrant record portion has an

entrant payout chart printed thereon, said entrant payout chart including at least one said

permutation assigned to the entrant, said permutation corresponding to said unique game

record identifier.

5 (original). The method of claim 1, further comprising an additional step of combining at

least two said subjects of said game of chance to form a subject set and entrant is

assigned a permutation for each of said subjects.

6 (original). The method of claim 1, wherein said subject of said game of chance

comprises football games played by teams of the National Football League during a

designated game week and step of establishing a number of participants is said subject

of said game of chance comprises using the number of teams playing in the National

Football League.

7 (original). The method of claim 5, wherein said subject set comprises at least two

designated weekends of football games played by teams of the National Football League.

8 (original). The method of claim 1, wherein said step of creating a record for each said

permutation comprises creating said record in a computer database, wherein said step of

assigning each said record a unique game record identifier comprises assigning said

unique game record identifier to said record in said computer database, and wherein said

step of providing the entrant with access to said permutation assigned to the entrant

comprises directing the entrant to an internet web site where the entrant can access said

corresponding permutation by entering the entrant's said unique game record identifier.

9 (original). The method of claim 1, wherein said subject of said game of chance is a

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marathon and said step of establishing a number of participants comprises selecting prior

year participants having a time less than a predetermined maximum.

10 (original). The method of claim 9, wherein said step of establishing measured

performance criteria relating to said subject of said game of chance comprises

establishment of said selected participants' time for completion of said marathon.

11 (original). The method of claim 1, wherein said step of establishing a number of

participants whose measured performance will be combined for purposes of said game of

chance comprises combining the measured performances of at least two participants.

12 (original). The method of claim 1, wherein said step of receiving an entree fee from an

entrant is accomplished by a processing entrant's credit card charge.

13 (original). The method of claim 12, wherein said processing of entrant's credit card

charge occurs over the internet.

14 (original). The method of claim 8, wherein said step of receiving an entree fee from an

entrant is accomplished by a processing entrant's credit card charge.

15 (original). The method of claim 13, wherein said processing of entrant's credit card

charge occurs over the internet.

16 (original). The method of claim 1, wherein each entrant having a permutation containing said winning combination in any order receives a payout of the predetermined payout sum.

17 (new). A method of conducting a game of chance by a game of chance

administrator wherein an entrant pays an entry fee and obtains a chance to win a

predetermined payout, said method comprising the steps of:

selecting a subject of said game of chance;

establishing measured performance criteria relating to said subject of

said game of chance;

establishing a number of participants *n* in said subject of said game

of chance;

establishing a number of participants r whose measured performance

will be combined for purposes of said game of chance;

determining each permutation nPr of n participants whose

performances will be combined in groups of r in said game of chance;

creating a game record for each said permutation;

assigning each said game record a unique game record identifier;

establishing a predetermined sum to be paid out for winning entrants;

receiving an entry fee from an entrant in exchange for assignment to

the entrant of one of said permutations, as evidenced by said unique game

record identifier:

providing the entrant with access to said permutation assigned to the entrant;

determining the winning combination following the event or group of events on which

the game of chance is based;